Program Information

College:	Clarice C. and Leland H. Bagwell College of Education
Department:	School of Instructional Technology and Innovation
Program:	Learning, Design, and Technology, BS

Program Student Learning Outcomes

Upon completion of this degree from KSU, students will be able to:

- Explain and apply instructional design models and theories to an instructional situation.
- Apply ethical values and principles when making instructional design decisions.
- Identify causes of various performance problems and determine types of interventions to address the issues.
- Conduct a needs assessment to determine the types of interventions needed and conduct task, learner, and learning environment analyses for instructional interventions.
- Design and develop an effective instructional system that addresses instructional needs.
- Implement an instructional system and evaluate its outcomes.
- Use various multimedia production tools to create effective instructional and presentation materials for learning.
- Create culturally inclusive and universally accessible instructional systems.
- Create effective interactive learning systems based on relevant theories and models using online learning authoring tools.
- Work effectively as a team toward shared goals and demonstrate leadership skills.
- Develop a project management plan while considering factors such as task types, dependencies and lengths, stakeholders, resources, and costs and manage the project in different stages of the project life cycle.
- Analyze and address issues related to client relationship management and use business communication skills when engaging in professional conversations and presentations.